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HIGH SPEED PARALLEL SENSING SCHEME. (U)

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HIGH SPEED PARALLEL SENSING SCHEME

Pi Fuay Chen and William W. Seemuller

DECEMBER 1977

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ERRATA SHEET: The original photographs of figures 8 through
11 and 14 are 8 by 8 inches. However, to be able to incorporate
the photographs into the size of this report, a slight reduction
was made to figures 8 through 11 and 14.

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arrays. Since each array produces four simultaneous video signals, the system could be utilized as an input device for a parallel processor such as the STARAN. The video signals can be multiplexed onto a single line if desired.

PREFACE

This work was authorized by the U.S. Army Engineer Topographic Laboratories, Fort Belvoir, Virginia under DA Project-Task Area Work Unit No. 4A161102B 52C/1752CS20002, entitled "Application of Sensing Arrays to Mapping."

In this report, the final results are presented on the high speed parallel sensing scheme, which uses high density linear sensor arrays.

The authors extend thanks to Mr. R. Nelson for all the mechanical work involved in setting up the stage and modifying the heavy optical table, and to Mr. C. Johnson for constructing portions of the electronic hardware used for this experimentation. We are also grateful to Mr. R. Marth for reconstructing images from data tapes on the microdensitometer, to Mr. J.F. Merkel for reconstructing images from data tapes on the electron beam recorder, and to Mr. W. Daniels for the photographic work.

Conversion Factors: U.S. Customary Units to SI Metric

MULTIPLY	BY	TO OBTAIN
Inch	2.54	centimeter
mil	.0254	millimeter

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HIGH SPEED PARALLEL SENSING SCHEME

INTRODUCTION

The major objective of this investigation was to devise a system that could increase the digitizing speed of photographs for mapping applications. Solid state sensor arrays were chosen as the system transducer because of the fixed and accurate position of the photosensitive elements comprising an array and because of the rapid scanning speed possible with these devices.

For our study and experimentation, two linear arrays consisting of 1,024 elements each were positioned in a staggered line to achieve even pixel separation in the x-scan direction. Nine staggered arrays would be needed for scanning a 9- by 9-inch photographic transparency. An Aerotech two-dimensional, 10- by 10-inch, translational stage* was used to scan the transparencies over the arrays. The stage was controlled by both the special purpose hardware and the minicomputer to give three modes of scanning operation.

The digital hardware controller and the electronic interface between the array and minicomputer were designed and built with commercially available TTL components. Software was developed in both assembly and Fortran languages to implement stage control and signal processing.

The overall system was tested in three modes of operation using the in-house designed digital electronic hardware or the minicomputer as the system controller.

Good results were obtained in relation to the scan time and quality of the reconstructed imagery. The scheme proved to be encouraging for mapping applications.

INVESTIGATION

System Description. The block diagram of the total system is shown in figure 1. The system was designed to operate in three modes as described below.

1. In the first mode of operation, two staggered Reticon linear arrays consisting of 1,024 elements each were used to produce eight simultaneous video signals. A white light source powered by a variable d.c. supply was positioned under the center of an Aerotech two-dimensional translational stage as shown in figure 2. The stage was used to hold the imagery, which was a 9- by 9-inch photographic transparency. The stage was capable of moving in both x and y directions approximately 10 inches. A mir-

*For an explanation of the translational stage, see the *Aerotech Unidex D C Position Servo Instruction Manual*, Aerotech Inc., Allison Park, Pa., nd.

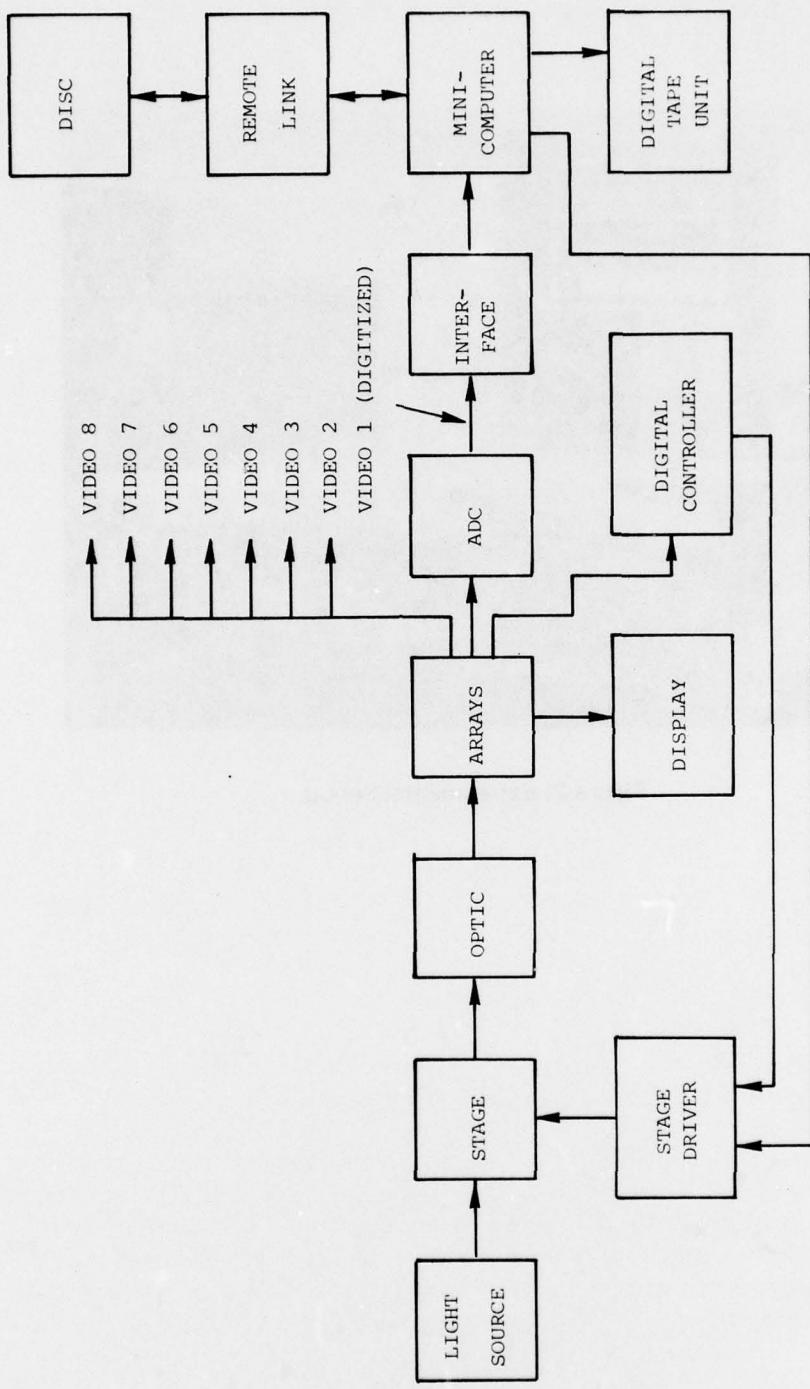


Figure 1. System Block Design

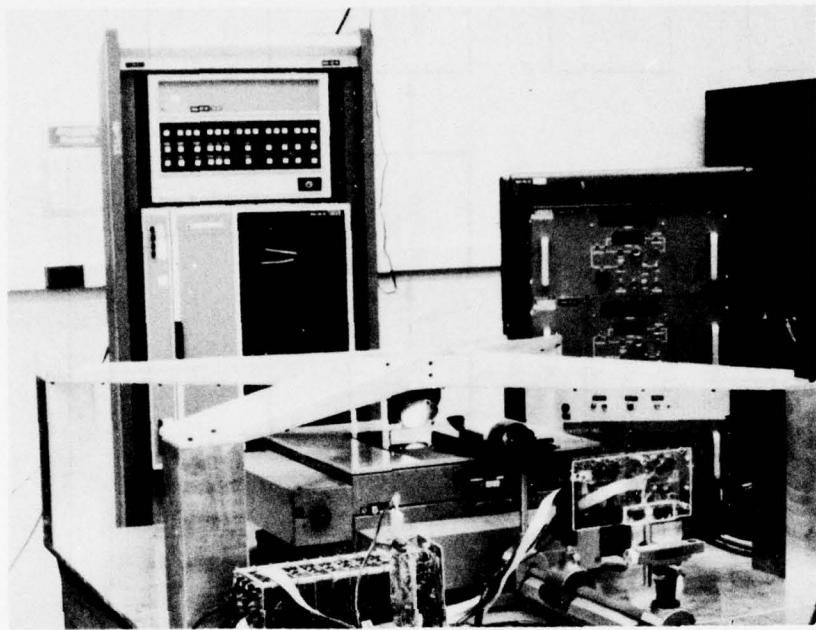


Figure 2. Experimental Set-up.

rror was mounted at a 45° angle just above the transparency (see figure 2). The portion of the imagery illuminated by the light source was reflected by this mirror and imaged onto the surface of the arrays with a lens. The lens and the arrays were mounted on a triangular optical bench, which was in turn mounted on a heavy optical table. The translational stage was also mounted on this optical table to minimize relative motion between the imagery and the arrays during scanning. The position of the lens between the imagery and the arrays was adjusted by a micrometer attached to the lens mount to produce one-to-one imaging. The stage was driven by digital electronics to scan a 2-inch, vertical strip across the arrays. This digital controller will be described in detail later. After scanning one strip, the stage changed direction and the next adjacent strip was scanned in the opposite direction. The scanning path of the stage with respect to the arrays is shown in figure 3. As mentioned earlier, each array produced four simultaneous video channels. The sequence of the video signals with respect to the physical position of the array elements is shown in figure 4. The eight video channels from two arrays can be interfaced to a parallel computer through ADCS (analog to digital converters). To facilitate experimentation, only one video channel was interfaced. All video channels were displayed on an oscilloscope for visual inspection.

2. For the second mode of operation, only one linear array was used for sensing. One of the four video channels was digitized by a DATEL, Model HV-100 ADC before being sent to the HP-2100 minicomputer as shown in figure 1. In this mode of operation, the minicomputer was used as both the signal processor and the stage controller. The digitized data were processed by the minicomputer and stored onto magnetic tape using a HP-7970B digital tape unit. The stored data were then reconstructed offline using the DICOMED system* and the microdensitometer. The undesirable dark noise of the array was removed in the computer. The same light source, stage, and optics used in Mode 1 were used in this case.

3. In the last mode of operation, a remotely located disc was used to store the digitized data. This was done so that a final data tape could be written in a true 9- by 9-inch raster scan from the data stored in strip fashion on the disc. However, the serial link to the remote disc greatly increased the total data acquisition time.

DIGITAL HARDWARE CONTROLLER

The digital hardware was designed and built to move the two-dimensional translation stage in the scan path shown in figure 3. The schematic of this controller is shown in figure 5. The controller consists mainly of two sets of counters for motor step count indexing and other circuits for direction drive, pulse gating, and timing. The operation of this controller is described below.

* Registered trademark for DICOMED, Inc.

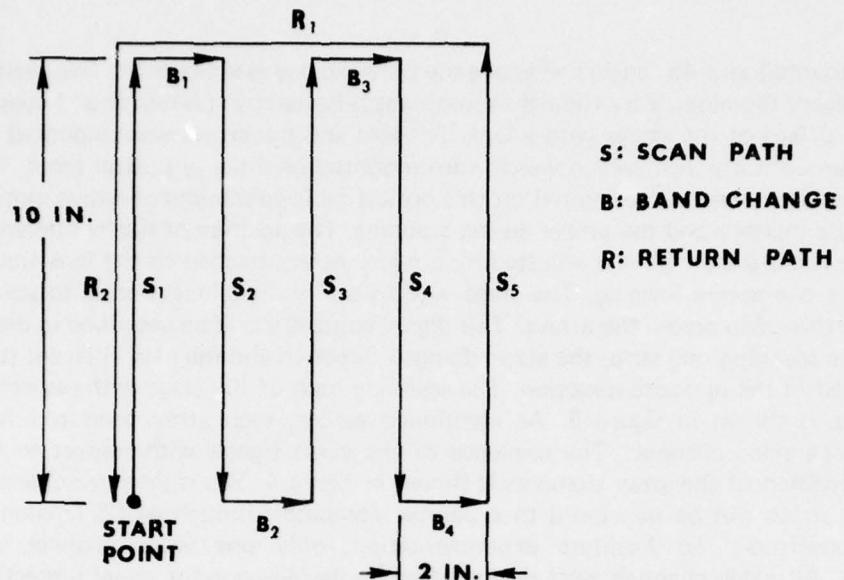


Figure 3. Scan Path for Mode 1 Operation.

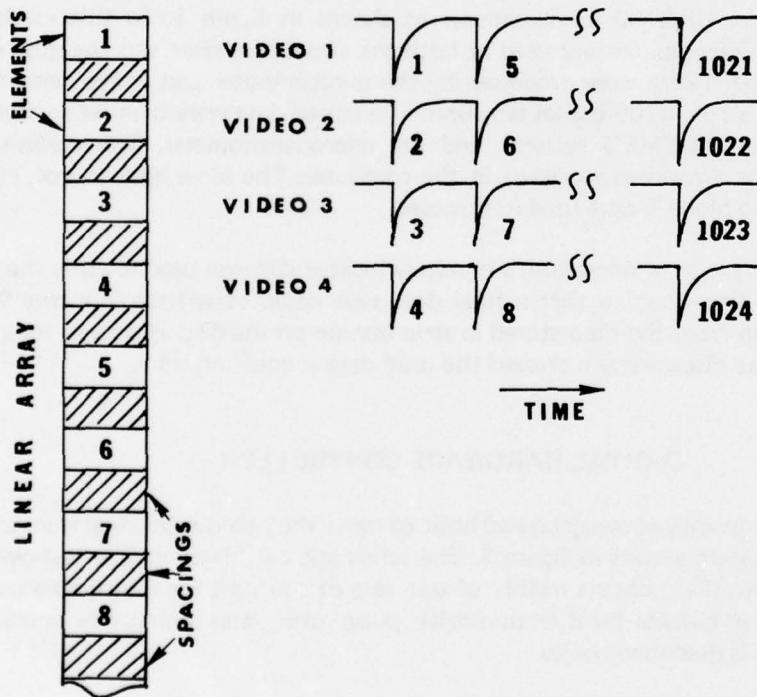


Figure 4. Video Sequence and Array Element Configuration.

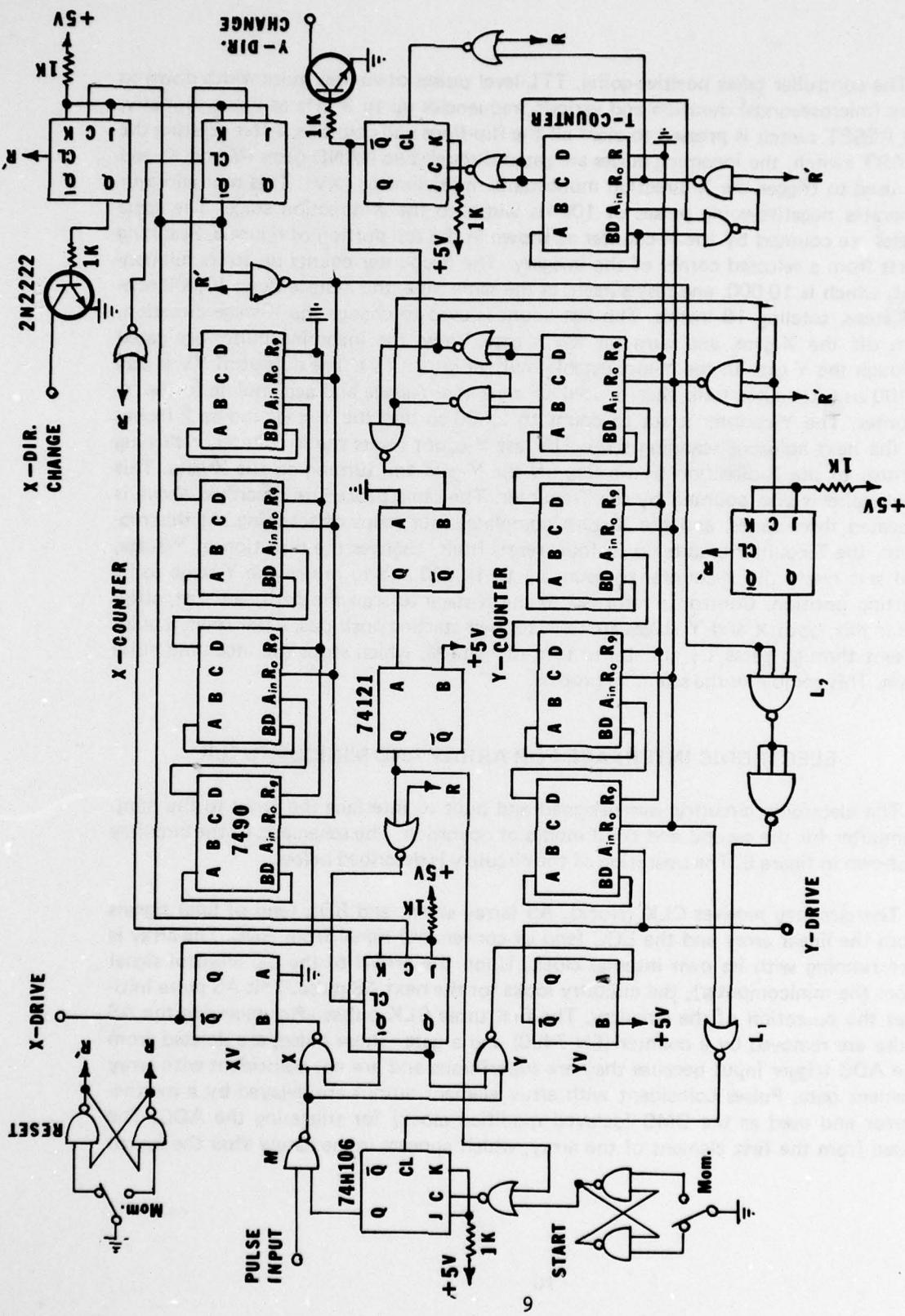


Figure 5. Schematic of System Controller for Mode 1 Operation

The controller takes positive-going, TTL-level pulses of various pulse width down to 1 μ s (microseconds) duration and various frequencies up to 3 kHz as input. Initially, the RESET switch is pressed to clear all the flip-flops and counters. After pressing the START switch, the incoming pulses are gated through two NAND gates (M and X) and are used to trigger the X-direction monostable multivibrator (XV). This multivibrator generates negative-going pulses of 100 μ s width to the X-direction stage. The same pulses are counted by the X-counter as shown in the top portion of figure 5. Scanning starts from a selected corner of the imagery. The X-counter counts up to its full content, which is 10,000, and resets itself; at the same time, the X-stage slews 10,000 one-mil steps, totaling 10 inches. The last count is used to change the X-stage direction, turn off the X-gate, and turn on the Y-gate. Now, the incoming pulses are gated through the Y-gate to the Y-monostable multivibrator (YV). The output of YV is also a 100 μ s-wide-pulse train that is used to slew the Y-stage and accumulate in the Y-counter. The Y-counter is set to count to 2,000 so that the Y-stage moves 2 inches to the next adjacent scanning strip. The last Y-count resets the Y-counter, returning control to the X-direction by turning off the Y-gate and turning on the X-gate. This reset pulse is also counted by the T-counter. The same procedure described above is repeated three times, and the X-stage completes four strips of scanning. At this moment, the T-counter counts up to four, resets itself, changes the direction of Y-stage, and sets ready the Y-counter to count up to 10,000 and to return the Y-stage to its starting position. Control is returned to the X-stage to scan the fifth, and last, strip. After this, both X and Y stages are reset to their starting positions. After reset, a pulse is sent through gates L₁ and L₂ to turn off gate M, which stops the incoming pulse train. This completes the scanning process.

ELECTRONIC INTERFACE FOR ARRAY AND MINICOMPUTER

The electronic circuitry was designed and built to interface the array to the minicomputer for the second and third modes of operation. The schematic of the circuitry is shown in figure 6. The operation of the circuitry is described below.

The circuitry receives CLK (clock), AS (array start), and EOL (end of line) signals from the linear array and the EOC (end of conversion) signal from ADC. The array is free running with its own internal clock. Upon the arrival of the CC (control signal from the minicomputer), the circuitry looks for the next AS pulse. This AS pulse initiates the operation of the circuitry. The first three CLK pulses after receiving the AS pulse are removed by a counter (SN 7490) and a gate. These pulses are deleted from the ADC trigger input because they are superfluous and are not coincident with array element data. Pulses coincident with array element output are delayed by a multivibrator and used as the DMC (delayed modified clock) for triggering the ADC. The video from the first element of the array, which appears immediately after the fourth

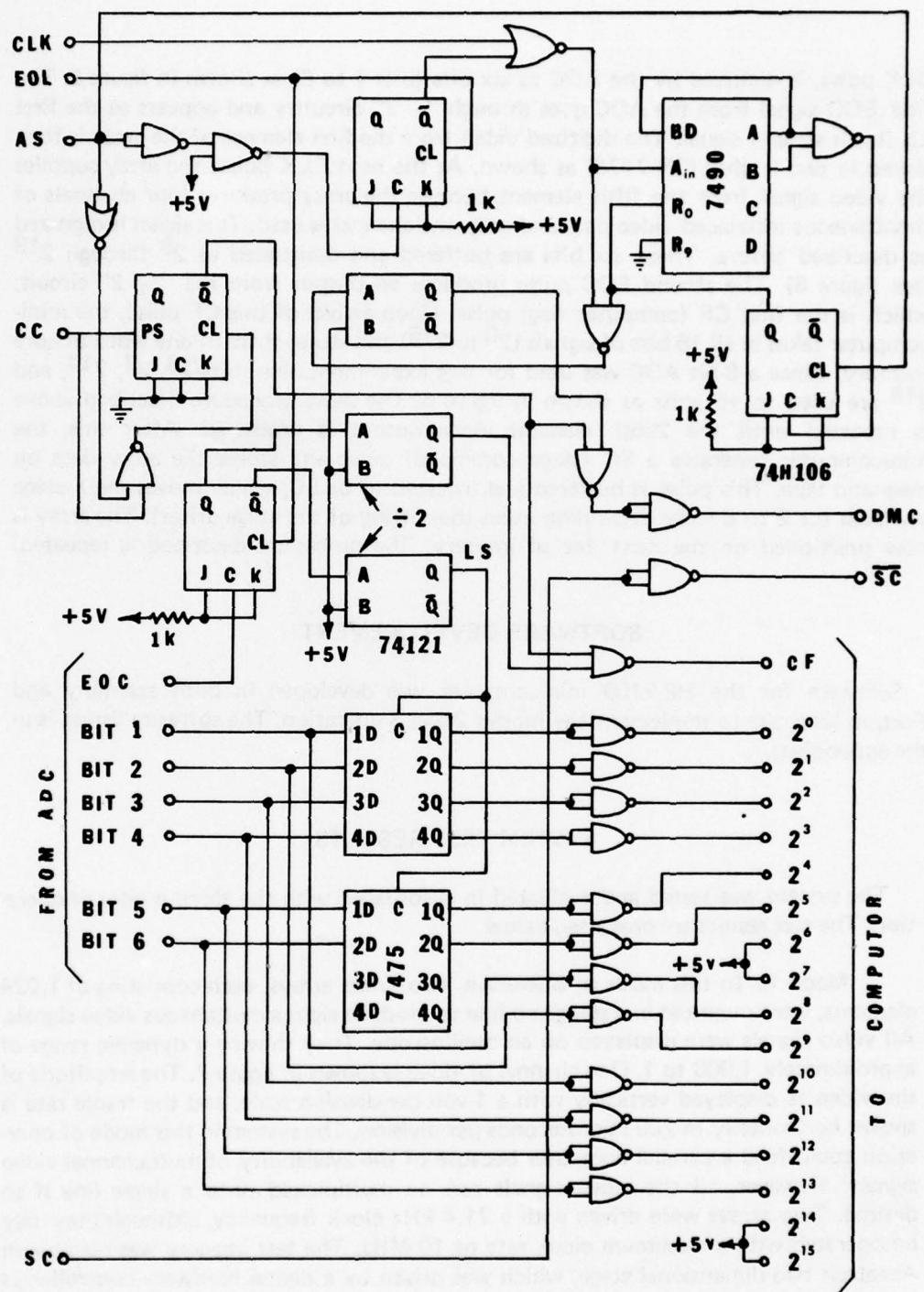


Figure 6. Schematic of Interface Electronic for Modes 2 and 3 Operations

CLK pulse, is digitized by the ADC to six bits (bits 1 to 6) as shown in figure 6. The first EOC signal from the ADC goes through "÷ 2" circuitry and appears as the first LS (latch strobe) signal. The digitized video from the first element of the array is then stored in two latches (SN 7475) as shown. At the next CLK pulse, the array supplies the video signal from the fifth element because the array produces four channels of simultaneous interlaced video data and only one channel is used. This signal is digitized as described before. These six bits are buffered and designated as 2^8 through 2^{13} (see figure 6). The second EOC pulse produces an output from the "÷ 2" circuit, which is the first CF (computer flag) pulse. Upon arrival of this CF pulse, the minicomputer takes in all 16 bits of signals (2^0 to 2^{15}) and stores them in one word of core memory. Since a 6-bit ADC was used for this experimentation, bits 2^6 , 2^7 , 2^{14} , and 2^{15} are tied to +5 volts as shown in figure 6. The same procedure described above is repeated until the 256th element video output is processed. After this, the minicomputer generates a SC (stage command) pulse and stores the array data on magnetic tape. This pulse is buffered and inverted to be \bar{SC} , which moves the X-stage one step (or 2 to 8 steps depending upon the setting of the stage driver). The array is now positioned on the next line of imagery. The procedure described is repeated.

SOFTWARE DEVELOPMENT

Software for the HP-2100 minicomputer was developed in both assembly and Fortran language to implement the modes 2 and 3 operation. The software listing is in the appendixes.

SYSTEM TEST RESULTS

The system was tested and evaluated in accordance with the three modes of operation. The test results are presented below.

Mode 1. In this mode of operation, two linear arrays, each consisting of 1,024 elements, were mounted in a staggered line to produce eight simultaneous video signals. All video signals were displayed on an oscilloscope. They showed a dynamic range of approximately 1,000 to 1. One channel of video is shown in figure 7. The amplitude of the video is displayed vertically with a 1-volt-per-division scale, and the frame rate is shown horizontally in 200 microseconds per division. The system in this mode of operation could feed a parallel computer because of the availability of multichannel video signals. However, all the video signals can be multiplexed onto a single line if so desired. Two arrays were driven with a 71.4 kHz clock frequency, although they may be operated with a maximum clock rate of 10 MHz. The test imagery was held by an Aerotech two-dimensional stage, which was driven by a digital hardware controller as described earlier. With one-to-one imaging and a 1-kHz-stage slewing rate, the system scanned and digitized a 9- by 9-inch photo-transparency into 84,934,656 pixels of 1



Figure 7. CRT Display of Video Signal.

mil by 1 mil, each consisting of 256 gray shades, in 58 seconds. The system was tested with various stage slewing rates, and a very linear relationship was obtained, up to 3 kHz driving frequency (see table 1). Overslewing of the stage occurred when the driving frequency was raised beyond 3.5 kHz. Smaller pixel size is possible with greater image magnification and with an increase in scan time. The converse is true if a larger pixel is desired. The best scanning scheme for 9- by 9-inch transparencies would be to use nine staggered linear arrays and a single direction translational stage.

Mode-2. In this mode of operation, one channel of video was digitized by a 6-bit ADC, before being sent to the minicomputer for storage on magnetic tape. Since the dynamic range of the video signal is approximately 1,000 to 1, the video data may be digitized to 8 or 10 bits for applications requiring more gray shades. In our system, the digital data from two adjacent pixels were packed into one 16-bit word before being sent to the minicomputer. The images on the tapes were then reconstructed by a remotely located DICOMED system or a microdensitometer. To match the format of the DICOMED device, only an 8- by 8-inch area was scanned from the 9- by 9-inch photo transparencies. It took approximately 16 minutes to scan and store the digital data for the 8- by 8-inch area of transparency. The increase in the system operation time compared to that of the Mode-1 is mainly due to the slow writing speed of the digital tape unit.

Two aerial photographs from the Baltimore area, a photographic plate of an Oklahoma scene, and a grid plate were scanned and stored on magnetic tapes using this mode of operation. The contents of the tapes were reconstructed into hard copies 3 5/8 by 3 5/8 inches. The original 8- by 8-inch photographs were developed from these hard copies (See figures 8 through 11). The aerial photographs from the Baltimore area (figures 8 and 9) and the scene from Oklahoma (figure 10) were reconstructed by using the microdensitometer, and the grid photograph (figure 11) was reconstructed by the DICOMED system. Each figure shows good resolution and contrast, and accurate pixel position. The pixel size for these figures is 4 by 4 mil. The lines between each scan strip are due to uneven illumination from the light source. This also caused the sudden gray shade change of some patterns overlapping two adjacent scan strips. The undesirable black lines in figure 11 are due to scratches on the original imagery.

A 2- by 2-inch section from the first aerial photograph of the Baltimore area and the photographic plate of Oklahoma were magnified four times in both the X and Y directions and were scanned and stored on magnetic tapes as before. The contents of the tapes were reconstructed by the DICOMED system, and photographs of original size were developed (See figures 12 and 13). Comparison of these photographs with corresponding sections in figures 8 and 10 clearly indicates that much higher resolution was obtained. The pixel size for figures 12 and 13 is 1 by 1 mil. Only 2-inch-square images

Table 1

Stage Drive Frequency versus Scan Time	
Stage Drive Frequency (Hz)	Scan Time (Sec)
100	580
200	290
300	193
500	116
1000	58
2000	29
3000	19.3

were selected for this demonstration because of the limitation of the DICOMED system (maximum number of pixels is 2,048 by 2,048). Resolution exactly equal to that shown in figures 12 and 13 can be obtained by multiplexing four simultaneous video channels electronically without magnifying the images.

Mode-3. To produce a data tape with a true 9- by 9-inch raster compatible with the EBR (Electron Beam Recorder), the software was modified to store the digitized data onto a remotely located disc through a communication link. The data on the disc in strip mode were rearranged in the format of the EBR and stored on magnetic tape through the same communication link. The system's operation time was not reduced because the digitized data had to be converted to a serial string to pass through the communication link. This effort was unsuccessful from the point of view of saving system operation time. However, if a disc were located online with the array scanner and the minicomputer, a reduction factor of 16.6 in system operation time is possible. This will again reduce the 16 minutes operation time of the Mode 2 into less than 1 minute. Figure 14 shows the preliminary result of the reconstructed image of the Oklahoma area by the EBR operated in the analog mode. The pixel size is 4 by 4 mil.

CONCLUSIONS

1. High speed scanning of photographic transparencies was successfully demonstrated using high resolution, solid state, linear arrays as the optical transducer.
2. With this method, a 9- by 9-inch photographic transparency can be scanned and digitized into 84,934,656 pixels of 1 mil by 1 mil each consisting of 256 gray shades, in 58 seconds.
3. High resolution, good contrast, and accurate pixel position were obtained in the reconstructed images scanned by this method.
4. The scheme also offers simultaneous parallel outputs that can readily be connected to a parallel processor for rapid processing.



Figure 8. Reconstructed Image of the Baltimore Area 1.

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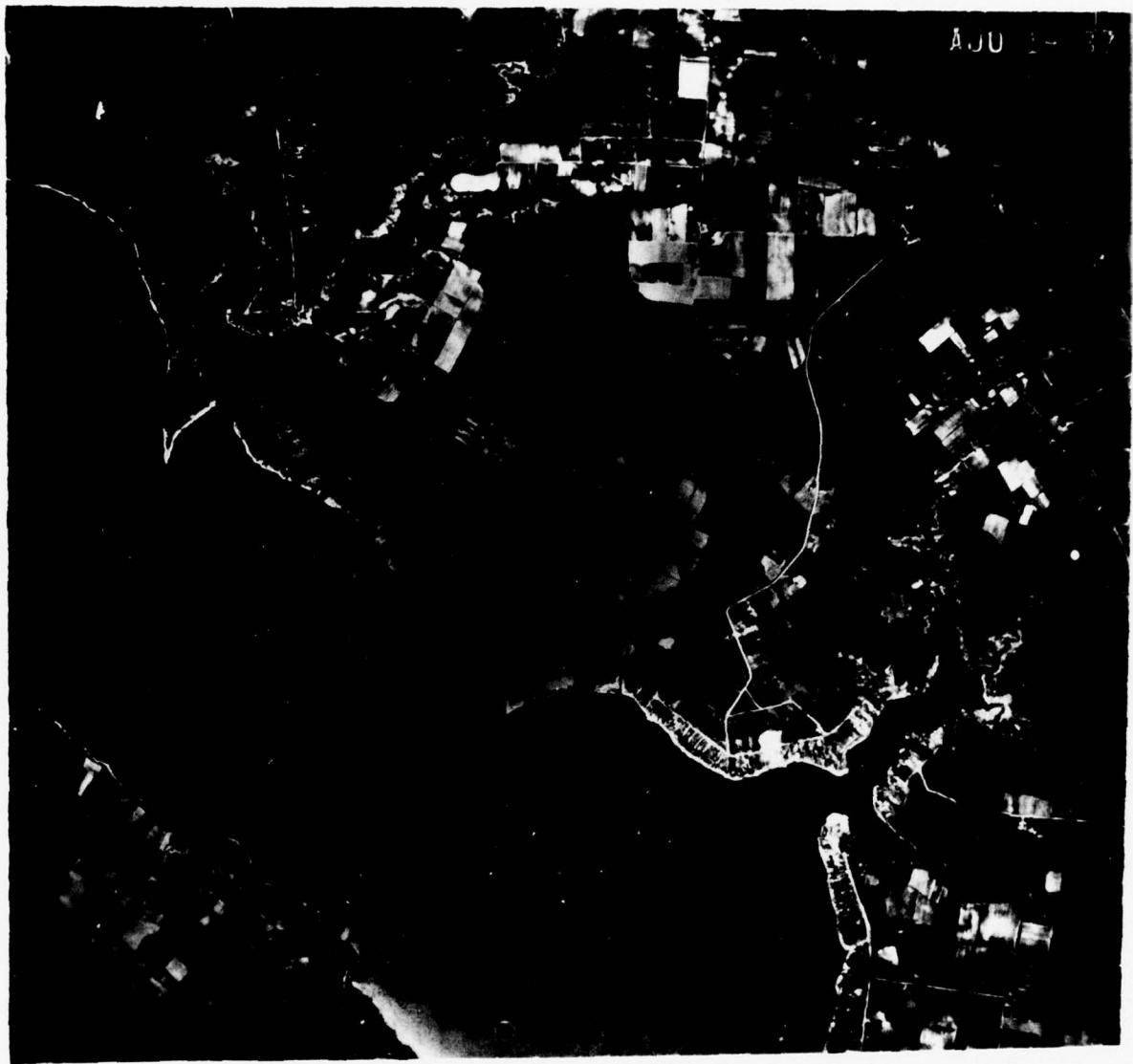


Figure 9. Reconstructed Image of the Baltimore Area 2.

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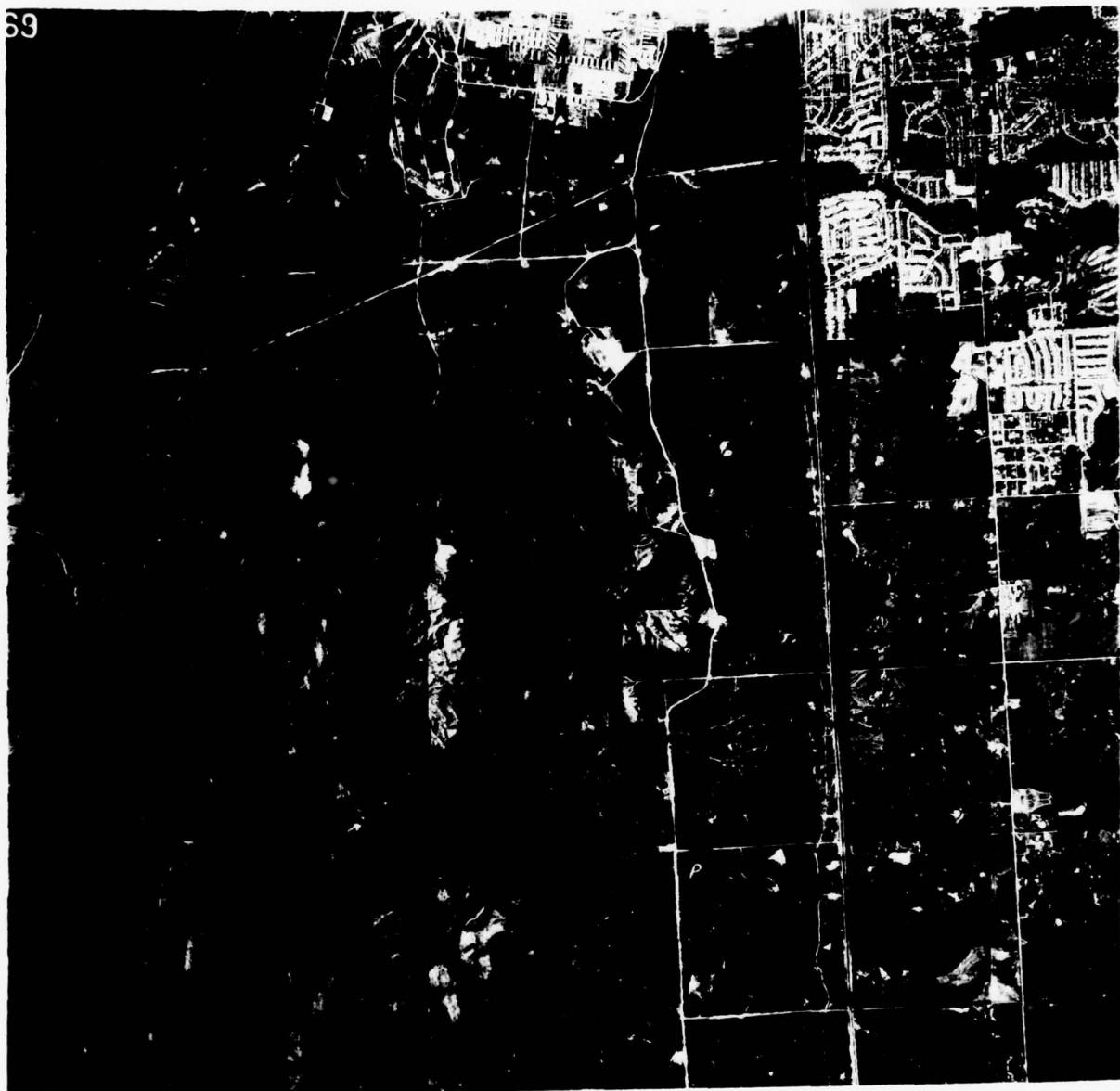


Figure 10. Reconstructed Image of the Oklahoma Area.

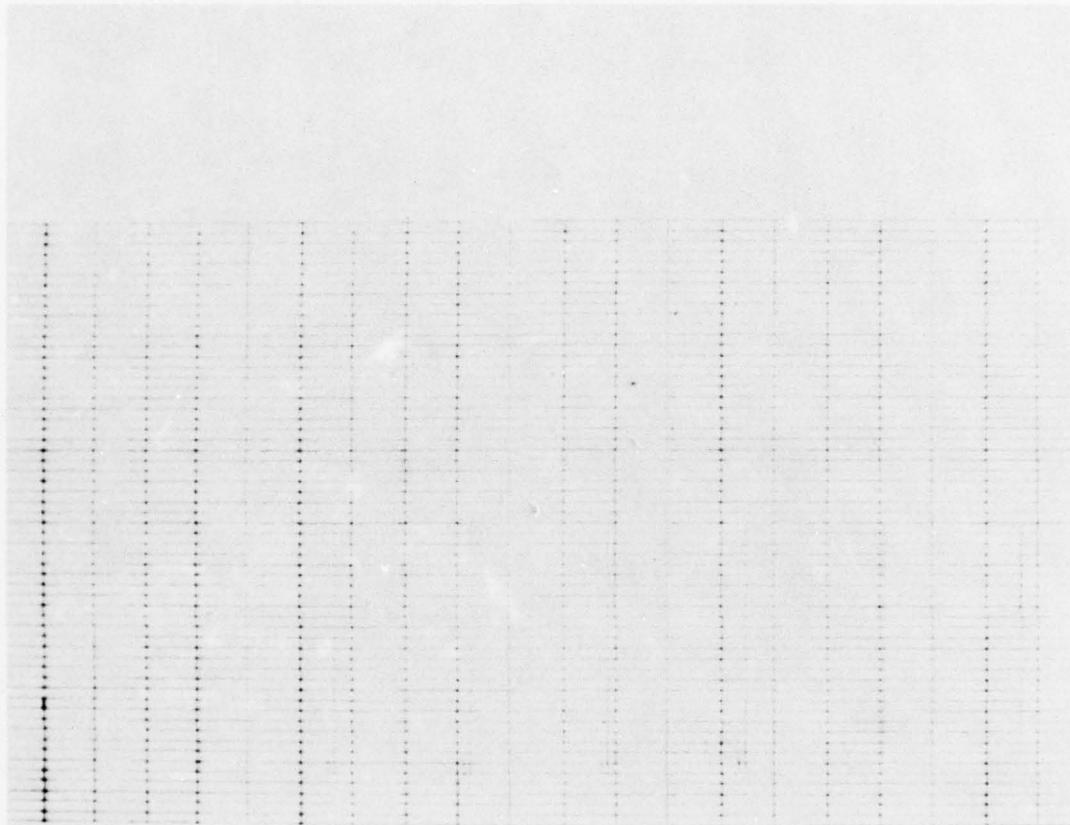


Figure 11. Reconstructed Grid Image.

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Figure 12. Reconstructed Image for a Section of the Baltimore Area 1.

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Figure 13. Reconstructed Image for a Section of the Oklahoma Area.

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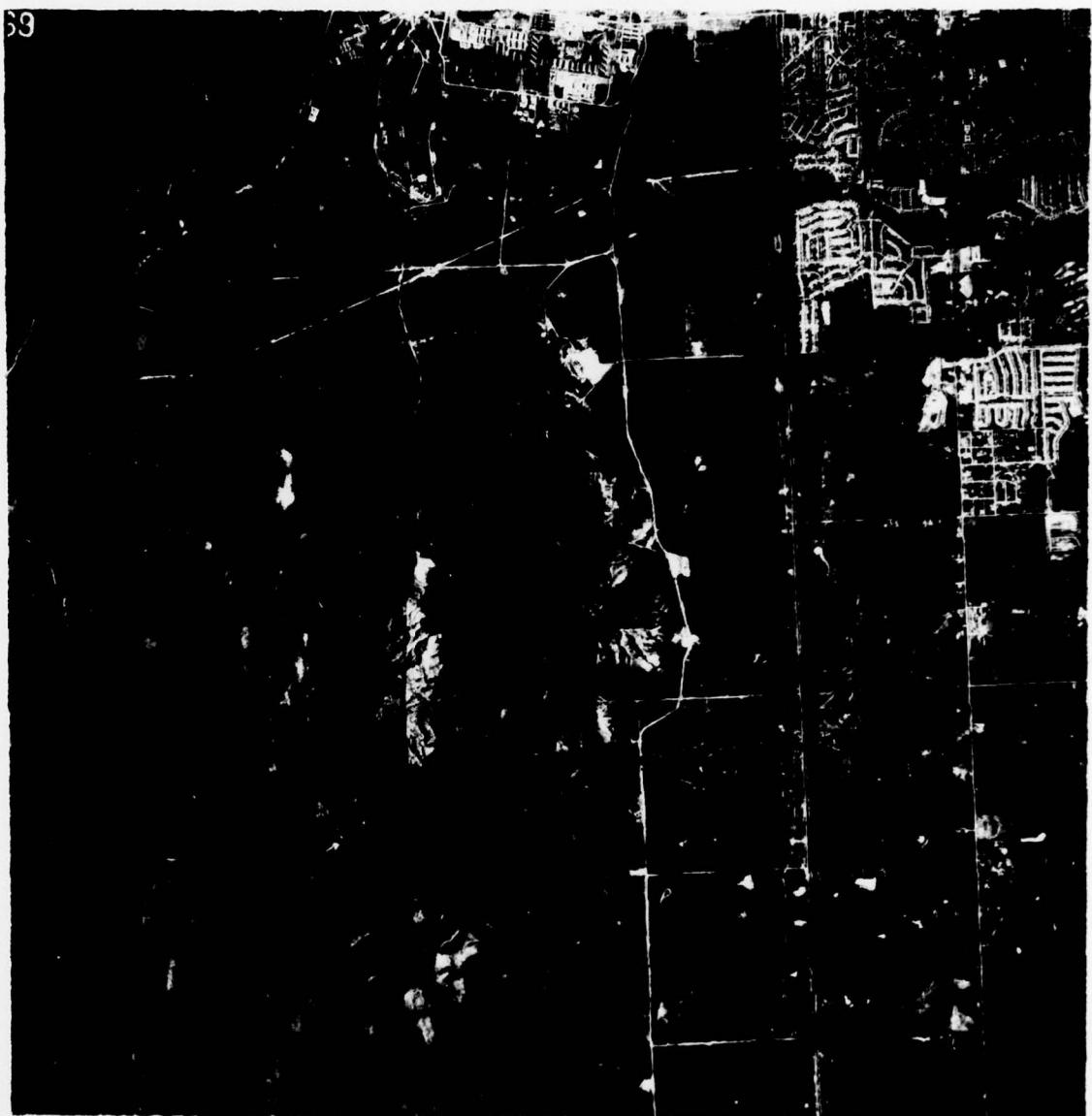


Figure 14. Reconstructed Image of the Oklahoma Area with EBR.

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APPENDIX A

A PROGRAM TO STORE BINARY IMAGE ON MAG TAPE FOR PLAYBACK ON THE DICOMED

PAGE 0002 #01

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0001*  
0002* PROGRAM TO STORE BINARY IMAGE ON MAG TAPE FOR  
0003* PLAYBACK ON THE DICOMED.  
0004*  
0005*  
0006 00000 NAM ISCAN  
0007 ENT ISCAN  
0008 EXT .IOC.,ASOUT,NUMIN,FINPT  
0009 EXT UNPAC,MMOVE  
0010 EXT DELAY  
0011 00000 000000 ISCAN NOP  
0012 00001 063206R LDA =B10  
0013 00002 007400 CCB  
0014 00003 016004X JSB FINPT INPUT DARK LEVELS  
0015 00004 000406R DEF BUFER  
0016 00005 000326R DEF N  
0017*  
0018 00006 062326R LDA N  
0019 00007 001200 RAL  
0020 00010 066161R LDB BUFAD  
0021 00011 016005X JSB UNPAC UNPACK INTO DARK BUFFER  
0022 00012 000606R DKADR DEF DARK  
0023*  
0024 00013 062326R LDA N  
0025 00014 001200 RAL  
0026 00015 003004 CMA,INA  
0027 00016 072364R STA CNT1  
0028 00017 066012R LDB DKADR  
0029 00020 160001 LDA I,I MAKE DARK  
0030 00021 003004 CMA,INA LEVELS  
0031 00022 170001 STA I,I NEGATIVE  
0032 00023 006004 INB  
0033 00024 036364R ISZ CNT1  
0034 00025 026020R JMP **-5  
0035*  
0036 00026 002400 L0 CLA  
0037 00027 102601 OTA 1  
0038*  
0039 00030 063207R LL1 LDA =B20w0  
0040 00031 043210R ADA =D14  
0041 00032 066337R LDB MAD1  
0042 00033 016002X JSB ASOUT ASK FOR NO. OF STRIPS  
0043 00034 000151R DEF RETRN  
0044 00035 026147R JMP END  
0045 00036 016003X JSB NUMIN INPUT NO. OF BLOCKS  
0046 00037 000151R DEF RETRN  
0047 00040 026147R JMP END  
0048 00041 026030R JMP LLI  
0049 00042 067211R LDB =D2048  
0050 00043 002020 SSA NEG. X MOTION?  
0051 00044 007004 CMB,INB YES, STORE  
0052 00045 076370R STB BSTEP NEG. BLOCK STEPS  
0053 00046 002021 SSA,RSS  
0054 00047 003004 CMA,INA  
0055 00050 072372R STA NBLKS  
0056 00051 043206R ADA =D8  
0057 00052 002020 SSA MORE THAN 8?
```

PAGE 0003 #01

0058	00053	026030R	JMP L1
0059*			
0060	00054	063207R L1	LDA =B2000
0061	00055	043212R	ADA =D18
0062	00056	066347R	LDB MAD2
0063	00057	016002X	JSB ASOUT
0064	00060	000151R	DEF RETRN
0065	00061	026147R	JMP END
0066	00062	016003X	JSB NUMIN
0067	00063	000151R	DEF RETRN
0068	00064	026147R	JMP END
0069	00065	026054R	JMP L1
0070	00066	067206R	LDB =D8
0071	00067	002020	SSA NEG. Y MOTION?
0072	00070	007004	CMB, INB YES, MAKE -1
0073	00071	076367R	STB LSTEP
0074	00072	002021	SSA, RSS
0075	00073	003004	CMA, INA
0076	00074	072371R	STA NLINS
0077	00075	002400	CLA
0078	00076	072373R	STA XSET SET STAGE POSITIONS
0079	00077	072374R	STA YSET TO ZERO
0080	00100	003000	CMA
0081	00101	072402R	STA LASTX
0082*			
0083	00102	002400 L2	CLA SET X
0084	00103	072375R	STA XSTEP STEPS = 0
0085	00104	062367R	LDA LSTEP SET Y STEP
0086	00105	072376R	STA YSTEP =+-1
0087	00106	062371R	LDA NLINS
0088	00107	072365R	STA CNT2 LINE COUNTER
0089	00110	102501 L3	LIA 1
0090	00111	002020	SSA ABORT?
0091	00112	026137R	JMP START
0092	00113	016155R	JSB READ INPUT AND ROTATE
0093	00114	016316R	JSB WRITE WRITE ON MAG TAPE
0094	00115	036365R	ISZ CNT2 ALL LINES DONE?
0095	00116	002001	RSS
0096	00117	026122R	JMP **+3
0097	00120	016246R	JSB SLEW MOVE TO NEXT LINE
0098	00121	026110R	JMP L3
0099	00122	036372R	ISZ NBLKS ALL STRIPS DONE?
0100	00123	002001	RSS
0101	00124	026133R	JMP EOF YES, WRITE EOF, REWIND
0102	00125	062374R	LDA YSET RESET TO
0103	00126	072376R	STA YSTEP TO TOP LINE
0104	00127	062370R	LDA BSTEP MOVE TO
0105	00130	072375R	STA XSTEP NEXT STRIP
0106	00131	016246R	JSB SLEW
0107	00132	026102R	JMP L2
0108*			
0109	00133	016001X EOF	JSB .IOC.
0110	00134	030103	OCT 30103
0111	00135	000000	NOP
0112	00136	016331R	JSB WAIT
0113	00137	016001X START	JSB .IOC.
0114	00140	030403	OCT 30403

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0115	00141	000000	NOP	
0116	00142	062373R	LDA XSET	
0117	00143	072375R	STA XSTEP	
0118	00144	062374R	LDA YSET	
0119	00145	072376R	STA YSTEP	
0120	00146	016246R	JSB SLEW	SLEW BACK TO START
0121	00147	102077	END	HLT 77B
0122	00150	026026R	JMP L0	
0123*				
0124*				
0125	00151	000000	RETRN	NOP
0126	00152	102501	LIA I	
0127	00153	013213R	AND =B100000	
0128	00154	126151R	JMP RETRN, I	
0129*				
0130	00155	000000	READ	NOP
0131	00156	063206R	LDA =B10	
0132	00157	007400	CCB	
0133	00160	016004X	JSB FINPT	
0134	00161	000406R	BUFAD	DEF BUFER
0135	00162	000326R		DEF N
0136	00163	062326R		LDA N
0137	00164	003004		CMA, INA
0138	00165	072364R		STA CNT1
0139	00166	062012R		LDA DKADR
0140	00167	072366R		STA CNT3
0141	00170	066161R		LDB BUFAD
0142	00171	160001	L4	LDA I,I
0143	00172	001727		ALF, ALF
0144	00173	013214R		AND =B377
0145	00174	142366R		ADA CNT3, I
0146	00175	002020		SUB. DARK LEVEL
0147	00176	002400		SSA
				MAKE 0
				CLA
				IF NEG.
0148	00177	072405R		STA TEMP
0149	00200	102501		LIA I
0150	00201	002011		IF BIT 0=1
0151	00202	026214R		SLA, RSS
0152	00203	062405R		CLIP VIDEO DATA
0153	00204	003004		JMP L5
0154	00205	042362R		LDA TEMP
0155	00206	002020		CMA, INA
0156	00207	026212R		ADA CLIP
0157	00210	002400		SSA
0158	00211	026213R		JMP **+3
0159	00212	062363R		CLA
0160	00213	072405R		JMP **+2
0161	00214	036366R	L5	LDA MAX
0162	00215	160001		STA TEMP
0163	00216	013214R		ISZ CNT3
0164	00217	142366R		LDA I,I
0165	00220	072361R		AND =B377
0166	00221	102501		ADA CNT3, I
0167	00222	002011		STA TMP
0168	00223	026233R		LIA I
0169	00224	062361R		SLA, RSS
0170	00225	003004		JMP L6
0171	00226	042362R		LDA TMP
				CMA, INA
				ADA CLIP

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0172	00227	002021	SSA, RSS
0173	00230	026235R	JMP *+5
0174	00231	062363R	LDA MAX
0175	00232	026236R	JMP *+4
0176	00233	062361R L6	LDA TMP
0177	00234	002020	SSA
0178	00235	002400	CLA
0179	00236	001727	ALF, ALF
0180	00237	032405R	I0R TEMP
0181	00240	170001	STA I, I
0182	00241	006004	INB
0183	00242	036366R	ISZ CNT3
0184	00243	036364R	ISZ CNT1
0185	00244	026171R	JMP L4
0186	00245	126155R	JMP READ, I
0187*			
0188*			
0189	00246	000000	SLEW NOP
0190	00247	062402R	LDA LASTX
0191	00250	022375R	XOR XSTEP
0192	00251	002020	SSA
0193	00252	026257R	JMP DIROT
0194	00253	062403R	LDA LASTY
0195	00254	022376R	XOR YSTEP
0196	00255	002021	SSA, RSS
0197	00256	026272R	JMP MOVE
0198	00257	063215R DIROT	LDA =B77774
0199	00260	066375R	LDB XSTEP
0200	00261	006020	SSB
0201	00262	002004	INA
0202	00263	066376R	LDB YSTEP
0203	00264	006020	SSB
0204	00265	033216R	I0R =B2
0205	00266	102621	OTA 21B
0206	00267	016007X	JSB DELAY
0207	00270	000272R	DEF *+2
0208	00271	000401R	DEF MASK
0209	00272	016006X MOVE	JSB MMOVE
0210	00273	000303R	DEF RTN
0211	00274	000375R	DEF XSTEP
0212	00275	000376R	DEF YSTEP
0213	00276	000377R	DEF RATE
0214	00277	000400R	DEF PAUSE
0215	00300	000401R	DEF MASK
0216	00301	000401R	DEF MASK
0217	00302	000404R	DEF CHAN
0218	00303	062375R RTN	LDA XSTEP
0219	00304	072402R	STA LASTX
0220	00305	003004	CMA, INA
0221	00306	042373R	ADA XSET
0222	00307	072373R	STA XSET
0223	00310	062376R	LDA YSTEP
0224	00311	072403R	STA LASTY
0225	00312	003004	CMA, INA
0226	00313	042374R	ADA YSET
0227	00314	072374R	STA YSET
0228	00315	126246R	JMP SLEW, I

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0229*
0230*
0231 00316 000000 WRITE NOP
0232 00317 026322R JMP *+3
0233 00320 016001X JSB .IOC.
0234 00321 000007 OCT 7
0235 00322 016001X JSB .IOC.
0236 00323 020103 OCT 20103
0237 00324 026320R JMP *-4
0238 00325 000406R DEF BUFER
0239 00326 000200 N DEC 128
0240 00327 016331R JSB WAIT
0241 00330 126316R JMP WRITE,I
0242*
0243*
0244 00331 000000 WAIT NOP
0245 00332 016001X JSB .IOC.
0246 00333 040003 OCT 40003
0247 00334 002020 SSA
0248 00335 026332R JMP *-3
0249 00336 126331R JMP WAIT,I
0250*
0251 00337 000340R MAD1 DEF *+1
0252 00340 047117 ASC 7,NO. OF STRIPS?
00341 027040
00342 047506
00343 020123
00344 052122
00345 044520
00346 051477
0253 00347 000350R MAD2 DEF *+1
0254 00350 047117 ASC 9,NO. OF SCAN LINES?
00351 027040
00352 047506
00353 020123
00354 041501
00355 047040
00356 046111
00357 047105
00360 051477
0255 00361 000000 TMP NOP
0256 00362 000040 CLIP DEC 32
0257 00363 000077 MAX DEC 63
0258 00364 000000 CNT1 NOP
0259 00365 000000 CNT2 NOP
0260 00366 000000 CNT3 NOP
0261 00367 000000 LSTEP NOP
0262 00370 000000 BSTEP NOP
0263 00371 000000 NLINS NOP
0264 00372 000000 VBLKS NOP
0265 00373 000000 XSET NOP
0266 00374 000000 YSET NOP
0267 00375 000000 XSTEP NOP
0268 00376 000000 YSTEP NOP
0269 00377 000144 RATE DEC 100
0270 00400 302000 PAUSE NOP
0271 00401 000017 MASK OCT 17

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0272 00402 000000 LASTX NOP
0273 00403 000000 LASTY NOP
0274 00404 000021 CHAN OCT 21
0275 00405 000000 TEMP NOP
0276 00406 000000 BUFER BSS 128
0277 00606 000000 DARK BSS 256
01206 000010
01207 002000
01210 000016
01211 004000
01212 000022
01213 100000
01214 000377
01215 077774
01216 000002
0278 END ISCAN
** NO ERRORS*

APPENDIX B

PROGRAM ARSCN

```
0001  FTN,B
0002      PROGRAM ARSCN
0003      DIMENSION IBUF(1025),NAME(3)
0004      DIMENSION IDARK(256)
0005      DIMENSION LU(2),IO(2),IPIXL(2)
0006  C
0007  C      GET LU AND CHANNEL OF THE MCI CARDS.  THE
0008  C      FIRST CARD IS USED FOR DATA INPUT AND
0009  C      THE SECOND CARD IS USED TO SLEW THE STAGES.
0010  C
0011      CALL LUNIT(14B,LU,IO)
0012      IF (LU.NE.0)GO TO 6
0013      WRITE(2,5)
0014  5      FORMAT("D.14 NOT PRESENT")
0015      CALL IDLE
0016  C
0017  C      INPUT THE NUMBER OF BITS IN THE DATA.  THE HARDWARE
0018  C      REVERSES THE THE ORDER OF THE TWO 8 BIT PIXELS IN
0019  C      THE 16 BIT INPUT WORD.  ACCORDING TO THE HIGHEST
0020  C      SIGNIFICANT BIT DESIRED IN THE DATA, THE SIX BIT
0021  C      PIXEL FROM THE A/D CONVERTER(RIGHT JUSTIFIED IN
0022  C      8 BITS), IS ROTATED TO THE LEFT BY
0023  C      NBITS. (NBITS=-6 FOR AN 8 BIT RANGE).
0024  C
0025  6      WRITE(2,7)
0026  7      FORMAT("NO. OF BITS?")
0027      READ(1,*)I
0028      IF (IRANG(6,8,I))6,8
0029  8      NBITS=I-14
0030  C
0031  C      SET THE DARK LEVLES TO 0
0032  C
0033      DO 9 I=1,256
0034  9      IDARK(I)=0
0035  C
0036  C      INPUT THE ARRAY DARK LEVELS IF TTY RESPONSE > 0.
0037  C
0038  10      CALL IOUT(0,1)
0039      WRITE(2,11)
0040  11      FORMAT("INPUT DARK LEVELS? (INPUT>0)")
0041      READ(1,*)I
0042      IBUF=0
0043      IF (I.LT.1)GO TO 12
0044      CALL DMAIN(IBUF(2),128,LU)
0045      CALL ROTAT(IBUF(2),IBUF(2),128,NBITS)
0046      CALL UNPAK(IBUF(2),IDARK,256)
0047  C
0048  C      CREATE DATA FILE OR OPEN EXISTING FILE
0049  C
0050  12      WRITE(2,20)
0051  20      FORMAT("CREATE FILE? (INPUT>0)")
0052      READ(1,*)I
0053      WRITE(2,30)
0054  30      FORMAT("FILE NAME?")
0055      READ(1,40)NAME
0056  40      FORMAT(3A2)
0057      IF (I.GT.0)GO TO 60
0058      CALL ROPEN(ISTAT,IERR,NAME)
0059      GO TO 70
```

```

0060  60    CALL RCRET(ISTAT,IERR,NAME,-1,1,0,-22)
0061  70    CALL FILER(ISTAT,IERR,IF)
0062    IF (IF.EQ.-1)GO TO 1000
0063  C
0064  C    INPUT SCAN PARAMETERS. A NEGATIVE ENTRY FOR SIZE
0065  C    CAUSES REVERSE STAGE MOTION.
0066  C
0067    WRITE(2,75)
0068  75    FORMAT("STAGE SPEED?")
0069    READ(1,*)IRATE
0070    WRITE(2,80)
0071  80    FORMAT("STRIP SIZE?")
0072    READ(1,*)IWDTH
0073  85    WRITE(2,90)
0074  90    FORMAT("NO. OF STRIPS?")
0075    READ(1,*)NSTRP
0076    IF (IRANG(1,8,NSTRP)>85,95
0077  95    WRITE(2,100)
0078  100   FORMAT("Y STEP SIZE?")
0079    READ(1,*)LSIZE
0080    WRITE(2,110)
0081  110   FORMAT("NO. OF LINES?")
0082    READ(1,*)NLINS
0083  C
0084  C    INITIALIZE PARAMETERS
0085  C
0086    IXSET=0
0087    IYSET=0
0088    N=1
0089    NUM=1
0090  C
0091  C    TAKE ARRAY DATA, ROTATE TO CORRECT BIT POSITIONS,
0092  C    UNPACK, SUBTRACT DARK LEVELS, RE-PACK
0093  C    AND STORE ON REMOTE DISK FILE FOR ONE STRIP
0094  C
0095  115   DO 120 I=1,NLINS
0096    IF (ISSW(15))1010,130
0097  130   CALL DMAIN(IBUF(2),128,LU(1))
0098    CALL ROTAT(IBUF(2),IBUF(2),128,NBITS)
0099    CALL UNPAK(IBUF(2),IBUF(130),256)
0100   DO 131 J=1,256
0101  131   IBUF(J+1)=IBUF(J+129)-IDARK(J)
0102    CALL IPACK(IBUF(2),IBUF(2),256)
0103    CALL RVIT(ISTAT,IEPR,NAME,IBUF(2),128,NUM)
0104    CALL FILER(ISTAT,IEPR,IF)
0105    IF (IF.EQ.-1)GO TO 1000
0106    NUM=NUM+1
0107    IF (I.EQ.NLINS)GO TO 120
0108    CALL STAGE(0,LSIZE,IXSET,IYSET,IRATE,IBUF,IO(2))
0109  120   CONTINUE
0110  C
0111  C    CHECK FOR END OF DATA TAKING. IF NOT FINISHED,
0112  C    SLEW OVER TO NEXT STRIP AND TAKE DATA IN OPPOSITE
0113  C    SCAN DIRECTION.
0114  C
0115    IF (N.EQ.NSTRP)GO TO 1010
0116    N=N+1
0117    CALL STAGE(IWDTH,0,IXSET,IYSET,IRATE,IBUF,IO(2))
0118    LSIZE=-LSIZE
0119    GO TO 115

```

```

0120  C
0121  C      REMOTE FILE ACCESS ERROR
0122  C
0123  1000  CALL IOUT(100000B,1)
0124  C
0125  C      CLOSE THE FILE AND RESET STAGES
0126  C
0127  1010  CALL RCLOS(ISTAT,IERR,NAME)
0128  CALL STAGE(IXSET,IYSET,IXSET,IYSET,IRATE,IBUF,IO(2))
0129  IF (ISSW(15))10,135
0130  C
0131  C      THIS SECTION WRITES THE DATA ON DISK TO MT
0132  C      IN THE CORRECT SCANNING SEQUENCE(RASTER)
0133  C
0134  135   LEN=128*NSTRP
0135  CALL IOUT(0,1)
0136  REWIND 3
0137  CALL ROPEN(ISTAT,IERR,NAME)
0138  CALL FILER(ISTAT,IERR,IF)
0139  IF (IF.EQ.-1)GO TO 1000
0140  C
0141  C
0142  DO 140 I=1,NLINS
0143  DO 141 J=1,NSTRP
0144  IF (ISSW(15))190,180
0145  180   IF (J.EQ.1)GO TO 150
0146  J2=J/2
0147  IREM=J-2*J2
0148  IF (IREM.EQ.1)GO TO 160
0149  NUM=2*J2*NLINS-I+1
0150  GO TO 170
0151  160   NUM=2*J2*NLINS+I
0152  GO TO 170
0153  150   NUM=I
0154  170   CALL RREAD(ISTAT,IERR,NAME,IBUF((J-1)*128+1),N,NUM)
0155  CALL FILER(ISTAT,IERR,IF)
0156  IF (IF.EQ.-1)GO TO 1000
0157  141   CONTINUE
0158  CALL BFOUT(3,IBUF,LEN)
0159  142   IF (IUNIT(3))142,140
0160  140   CONTINUE
0161  C
0162  C
0163  ENDFILE 3
0164  190   REWIND 3
0165  CALL RCLOS(ISTAT,IERR,NAME)
0166  PAUSE
0167  C
0168  C      IF SW BIT 0=1 AFTER RUN IS PUSHED, THE DATA
0169  C      ON MAG TAPE IS READ RECORD BY RECORD AND PRINTED
0170  C      ON THE TTY TO CHECK THE OPERATION OF THE SYSTEM
0171  C      SW BIT 15=1 ABORTS TO STATEMENT 10.
0172  C
0173  IF (ISSW(0))200,10
0174  200   CALL BFINP(3,IBUF,LEN)
0175  210   IF (IUNIT(3))210,220
0176  220   DO 230 I=1, LEN
0177  IF (ISSW(15))10,225
0178  225   CALL UNPAK(IBUF(I),IPIXL,2)
0179  WRITE(2,226)IPIXL(I)

```

0180 WRITE(2,226)IPIXL(2)
0181 226 FORMAT(1A)
0182 230 CONTINUE
0183 GO TO 200
0184 END
0185 ENDS

**END-OF-TAPE
*

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